## **IMACS FORM 05c:**

## CHILDHOOD MYOSITIS ASSESSMENT SCALE (CMAS) SCORING SHEET

	Subject's IMACS number		ADE (CMAS) <u>SCORING SHEET</u>
	Assessor		
	Date of assessment (mm/dd/yy)		<del></del>
	Assessment number		
1.	$\frac{\text{HEAD LIFT:}}{0 = \text{Unable}}  3 = 30-59$	9.	<b>FLOOR SIT:</b> Going from a standing position to a sitting position on the floor:
	1 = 1-9  sec $4 = 60-119  sec$		0 = Unable. Afraid to even try, even if allowed to use a chair for support.
	$2 = 10-29$ $5 = \ge 2 \text{ min}$ # of sec		Child fears that he/she will collapse, fall into a sit, or harm self.  1 = Much difficulty. Able, but needs to hold onto a chair for support during descent. Unable, or unwilling to try if not allowed to use a
2.	LEG RAISE/TOUCH OBJECT:		chair for support.
	0 = Unable to lift leg off table. 1 = Able to clear table, but cannot touch object (examiner's hand).		2 = Some difficulty. Can go from stand to sit <u>without using a chair for support</u> , <u>but</u> has at least <u>some difficulty</u> during descent. May need
	2 = Able to lift leg high enough to touch object (examiner's hand).		Gower's. Descends somewhat slowly and/or apprehensively; may not have full control or balance as maneuvers into a sit.  3 = No difficulty. Requires no compensatory maneuvering.
3.	STRAIGHT LEG LIFT/DURATION:		
	0 = Unable 3 = 30-59 sec 1 = 1-9 sec 4 = 60-119 sec	10	ALL EQUIE MANEUMED.
	$1 = 1-9 \sec 4 = 60-119 \sec 2 = 10-29 \sec 5 = > 2 \min $ #of sec	10.	ALL FOURS MANEUVER:  0 = <u>Unable</u> to go from a prone to an all-fours position.
	2 10 25 300 0 <u>2</u> 2 mm		$1 = \underline{\text{Barely able}}$ to assume and maintain an all-fours position. $\underline{\text{Unable to}}$
	CLIDINE TO PROVE		raise head to look straight ahead.
4.	SUPINE TO PRONE:  0 = Unable. Has difficulty even turning onto side; able to pull right arm		2 = Can maintain all-fours position with back straight and <u>head raised</u> (so as to look straight ahead). But, <u>cannot creep</u> ( <u>crawl</u> ) forward.
	under torso only slightly or not at all.		3 = Can maintain all-fours, look straight ahead and <u>creep (crawl)</u>
	1 = Turns onto side fairly easily, but <u>cannot fully free right arm</u> and is unable to fully assume a prone position.		forward.  4 = Maintains balance while lifting and extending one leg.
	2 = Easily turns onto side; has some difficulty freeing arm, but fully		4 – Maintains balance with mining and extending one leg.
	frees arm and fully assumes a prone position.	11.	FLOOR RISE: Going from a kneeling position on the floor to a
	3 = Easily turns over, fully frees right arm with <u>no difficulty</u> .		standing position: $0 = \underline{\text{Unable}}$ , even if allowed to use a chair for support.
5.	SITS-UPS:		1 = Much difficulty. Able, but <u>needs to use a chair</u> for support. (Unable
	Hands on thighs, with counterbalance Hands across chest, with counterbalance		if not allowed to use a chair.)  2 = Moderate difficulty. Able to get up without using a chair for
	Hands behind head, with counterbalance		support, but needs to place one or both hands on thighs/knees or
	Hands on thighs, without counterbalance		floor. (Unable without using hands.)
	Hands across chest, without counterbalance Hands behind head, without counterbalance		3 = Mild difficulty. <u>Does not need to place hands on knees, thighs or floor, but</u> has at least <u>some difficulty</u> during ascent.
	Total Sit-up Score (0-6)		$4 = \overline{\text{No difficulty}}$ .
6.	SUPINE TO SIT:	12	CHAIR RISE:
•	0 = Unable by self.		$0 = \underline{\text{Unable}}$ to rise up from chair, even if allowed to place hands on sides
	1 = Much difficulty. Very slow, struggles greatly, <u>barely makes it</u> . Almost unable.		of chair seat.  1 = Much difficulty. Able, but needs to place hands on sides of seat.
	2 = Some difficulty. Able, but is somewhat slow, <u>struggles some</u> .		Unable if not allowed to place hands on sides of seat.
	3 = No difficulty.		2 = Moderate difficulty. Able, but <u>needs to place hands on knees/thighs</u> .
7.	ARM RAISE/STRAIGHTEN:		Does not need to place hands on sides of seat.  3 = Mild difficulty. Does not need to place hands on seat, knees or
•	0 = Cannot raise wrists up to the level of the A-C joint.		thighs but has at least some difficulty during ascent.
	1 = Can raise wrists at least up to the <u>level of the A-C joint</u> , but not		4 = <u>No difficulty</u> .
	above top of head.  2 = Can raise wrists <u>above top of head</u> , but cannot raise arms straight	13.	STOOL STEP:
	above head so that elbows are in full extension.		0 = Unable.
	3 = Can raise arms straight above head so that <u>elbows are in full</u> extension.		1 = Much difficulty. Able, but needs to place one hand on exam table (or examiner's hand).
	<u>OMORION</u> .		2 = Some difficulty. Able, does not need to use exam table for support,
8.	ARM RAISE/DURATION: Can maintain wrists above top of head for:		but needs to use hand on knee/thigh.
	0 = Unable $3 = 30-59  sec1 = 1-9  sec$ $4 = > 60  sec$		3 = Able. <u>Does not need to use exam table or hand</u> on knee/thigh.
	2 = 10-29 sec #of sec	14.	PICK-UP:
			0 = Unable to bend over and pick up pencil off floor. 1 = Much difficulty. Able, but <u>relies heavily on</u> support gained by
			placing hands on knees/thighs.
			2 = Some difficulty. Has some difficulty (but not "much-difficulty").
			Needs to at least minimally and briefly place hand(s) on knees/thighs for support. Is somewhat slow.
	The maximum possible total score for the 14 maneuvers is 52 (52		3 = No difficulty. No compensatory maneuver necessary.
	"points of muscle strength/function").		

TOTAL CMAS SCORE: \_\_\_\_\_